

Session 015 - Onslaught

Milton directs the majority of his forces to assault the ruins while he stays back to not dirty his hands.

The attack seemed never-ending as Milton sent more assailants at them before joining the fray himself.

Some attackers fled the battle, one switched sides to join the party, but most were left as carrion upon the field.

As the party finds themselves being slowly overwhelmed, they receive their own reinforcements when Beatrice entered the battlefield.

With two more allies, they finally defeat Milton and the last of his followers.

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They all stop to breathe and check on how everyone has fared the battle.

Unfortunately, Avoh did not survive the battle and has already begun to dissolve into a puddle.

Looking down upon the melting remains, The Austere is reminded about a forgotten truth of Avoh.

He reaches deep into the remains and retrieves Avoh's core.

He clutches the core closer to himself having realized that his son has been by his side for all this time.

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The party gathers around the unconscious body of Milton and begin to discuss what they should do with him.

They consider ending his life and preventing him from chasing after them again later but the discovery that he is nobility dissuades them in case his family decides to seek revenge for his death.

They decide to instead remove all of his possessions and most of his clothing so he is humiliated when he next returns to town.

They then return to Chateau Calypso with their gained allies of Beatrice and Jorge the Magnificence.

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Before retiring for the night, Athe takes Opalneria aside and explains what happened during their most recent trip to the Dreamlands.

The news about her mother being alive is a lot to take in and Opal decides to take a walk through the woods to gather her thoughts.

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Thaniel makes himself comfortable in his bedroll and heads to sleep early.

Kat spends some time to meditate on the battle and contemplate what went well and what she needs to improve.

Athe keeps herself busy while keeping an eye on the gate and is the first to greet Opal when she

returns from her walk.

The Austere spends his time in the workshop working on Avoh while Zogla observes.

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The party gathers outside the following morning and make plans to return to Gralton and explain the battle with Milton to Phoebe before getting Thaniel cured of the hag's curse.

They are soon greeted by The Austere who emerges from the workshop with a newly formed Avoh. An Avoh that has now been forged into a weapon that seems firmly melded with The Austere's arm. After he assuages the party's concern, they head out with Phoebe to Gralton.

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With the entire day ahead of them, they quickly head to the shop to drop off Beatrice and explain the fate of Milton and his followers.

Surprised that he remains alive but pleased with the result, she rewards them for knocking him down a few pegs and tells them that Arkemyr should be making an appearance there within a week.

The party decides to pay the dwarven brothers a visit before leaving the market district and arrive in time to see them both being dragged away by guards for poisoning customers.

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On their way to the religious district across the city, they decide to drop by the Pathfinder branch but are delayed by guards who have closed off the street so a noble could pass.

Opalneria soon excuses herself to the restroom when they enter the building but is startled to find a group of lost pups trapped inside.

Athe quickly instructs them to return to Thorn.

They find a familiar and sleeping face of the clerk from the Mimere branch.

It takes some time but they manage to wake them and take a quest to train some of the city guards.

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They resume their journey to the church but are sidetracked when a guard stops them and tells Kat to hurry along to class before she is late.

After denying being a student, her interest is piqued upon learning that is a school for mages.

The party agrees to take a side stop to Eldrin's Academy of Scholarly Pursuit where Kat is quickly thrust into the mage robes for the school and instructed to take a seat while the others watch the lesson from the balcony.

One of the students scoff at her while she is taking her seat.

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One of the students, Elaina, shares her textbook with Kat for the lesson.

As the lecture comes to an end, the class moves onto a practical demonstration of magic.

The boy that scoffed at Kat volunteers as a participant and with no other volunteers, Kat is asked to participate so they can see what the new student can do.

The ensuing showcase ends with the boy near death and Kat as the winner.

With the lesson over, Magister Eldrin presents staves to each of the students.

When he presents Kat with her new staff, he mentions that his daughter knows her.

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